Digital Literary Annotation Newsletter No. 64 (January 2022)

TEASys – News

Sandra Wetzel, who has mentored the "Annotating Dickens's *The Chimes*" peer group for several semesters, will hand over her mentorship to Svenja Brank this January since she will start her PhD programme soon. Sandra will, however, remain a part of the Annotating Literature project. If you are interested in joining the first online meetings of the "Annotating Dickens" group mentored by Svenja, you can contact us directly at annotating-literature[at]es.uni-tuebingen.de.

On February 21, Angelika Zirker will give a talk on "'Some double dealing' – Ambiguität, Unterspezifiziertheit und Vagheit als Analysekategorien der (digitalen) Literaturwissenschaft" at the workshop Softwaregestützte Kategorienentwicklung in Praxis und Forschung.

Also, we wish all of our subscribers a wonderful start to the year 2022!

The <u>Annotated Web Edition Directory</u> is looking forward to your suggestions. We are always on the lookout for new entries to add to the list. Feel free to recommend literary digital editions that include explanatory annotation (of the social or the editorial kind), web platforms, tools and applications that enable the user to (collaboratively) annotate texts. Please use the corresponding form on our webpage. We thank you for your help.

Calls for Papers

Submissions (abstracts) for the special issue "Computerlinguistische Herausforderungen, empirische Erforschung & multidisziplinäres Potenzial deutschsprachiger Songtexte" of the open access <u>Journal for Language Technology and Computational Linguistics</u> are due by **January 31, 2022**. You can send the brief abstract to pub@songkorpus.de. The full version of the articles is due by October 31, 2022.

Submissions for the "Workshop on Computational Approaches to Human and Machine Creativity" (March 15, 2022) are due by **February 6, 2022**.

Papers for the conference "Machine Learning and Data Mining for Digital Scholarly Editions" (June 9-10, 2022, Rostock) can be submitted until February 10, 2022.

Updates

Registration for the winter school "<u>Digitale Editionen – Interface-Design</u>" (March 21-25, 2022) is **now open**.

The 5th workshop "Higher Education Programs in Digital Humanities and Social Sciences: Challenges and Perspectives" will take place at the <u>DHNB conference</u> in Uppsala, **March 15-18, 2022**. For more information about the workshop, please visit https://lnu.se/en/research/search/digital-humanities/workshop-uppsala-2022/.

Jobs and Grants

The Digital Technology and Culture programme at Washington State University (WSU) invites applications for another Assistant Professor (Teaching), career track faculty position (nine months with the possibility of renewal) with emphasis on one or more of the following areas: web development and design, interactive media arts, games studies, game design, AR/VR/XR, data visualization and/or curation, digital cinema and animation. **Review of applications will begin January 21, 2022**, and will continue until the position is filled. The successful candidate will begin the appointment on August 16, 2022. For more information and how to apply, please follow the <u>link</u>.

<u>Coastal Carolina University</u> invites applications for a tenure-track Assistant Professor of Digital Culture and Design position, to begin August 15, 2022. Review of applications will begin immediately and will continue until the position is filled. For more information and how to apply, please visit the <u>website</u>.

The Max Weber Stiftung – Deutsche Geisteswissenschaftliche Institute im Ausland (MWS) is looking for a <u>research fellow</u> to develop and launch its digital library. The deadline is **January 28, 2022**.

The Chair of Digital Humanities at Cologne University is offering a PhD position. The deadline is **January** 31, 2022.

Recent Publications

The Digital Medievalist is proud to announce the publication of its special issue dedicated to the Canterbury Tales Project: "The Canterbury Tales Project: Methods and Models". Check it out here!